

NATHAN CHUN

Human-Centered, UX/UI Designer

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SOFTWARE

- Figma
- SPSS
- Minitab
- Adobe Suite
- HTML & CSS (working)
- Mural & Miro

SKILLS

- End-to-End Research Design
- Effective Communication
- Conducting Interviews
- Detail-Oriented
- Abstracting Data
- Problem-Solving Skills
- Teachable

EDUCATION

M.S. Human Centered Design & Engineering

University of Michigan-Dearborn
2021 - 2023
GPA: 3.88

B.A. Human-Centered Design

Pitzer College
2017 - 2021
GPA: 3.77

PROFILE

I have my **master's in HCD with a concentration in UX Design** and Research. I have experience in **end-to-end design** for UX and UI projects, **interviewing and synthesis**, user journey maps, **mockups, wireframes**, and **fully interactable prototypes** through my **proficiency** in Figma.

WORK EXPERIENCE

University of Michigan MUX Lab

Aug. 2021 - May 2023

UX Researcher

- Conducted and **classified** research on **over 700** UX principles, guidelines and themes for UX trends in the **automotive industry**.
- Created **biweekly reports** that included **future trends** and recommendations for future designs **to present to Hyundai UX Team in South Korea** via Zoom.
- **Authored 2 conference papers** on public perception of **Urban Air Mobility** vehicles and perceived trust, both accepted and **presented to HFES 2022**.
- Formulated **end-to-end study design**, grant and IRB proposals, recruitment, execution, data analysis, and **presentation and publication of findings**, first study won **Best Student Paper** in the Product Technical Group at HFES 2022.

HAUS

Aug. 2022 - May 2023

UX/UI Designer

- Designed the **full UI** of a household management app based on user research of **40 different users**, including **menus, flows, buttons, widgets, tabs**, and all other interface elements.
- Responsible for creating multiple **wireframes, prototypes** at all stages, design of **A/B testing** methods, **data analysis**, and overall aesthetic design decisions.

Brain Tumor Network

Sept. 2020 - May 2021

Human-Centered, UX Designer

- Curated 3 tools to aid in communication as well as highlight the services BTN offers between the institution and their patients and caregivers, which were **adopted by leadership** and added to their website.
- Utilized Mural.com to create **storyboards, user journeys, flow diagrams, mockups**, and **Figma** to create our various prototypes for **testing**.

PUBLICATIONS

1. **Chun, N.**, Jachim, N., Park, G., and Kim, S-H. (Accepted, 2022). Investigation of Perceived External UAM Design Features as a New Transportation Method. To appear in Proceedings of Human Factors and Ergonomics Society 2022 Annual Meeting, Santa Monica, CA: Human Factors and Ergonomics Society. (award winner)
2. Park, G., Park, H., **Chun, N.**, Kim, S-H., and Lee K. (Accepted, 2022). Public Perception of UAM: Are we ready for the new mobility that we have dreamed of? To appear in Proceedings of Human Factors and Ergonomics Society 2022 Annual Meeting, Santa Monica, CA: Human Factors and Ergonomics Society.